

The UIA Architecture and Children Work Programme announces the results of the 2020-2021

4th UIA Architecture & Children Golden Cubes Awards

The *UIA Architecture & Children Golden Cubes Awards* were founded to honour people and organizations that help children and young people to understand architecture. Entrants made submissions describing activities or products designed to teach children and young people to understand architectural design and the processes by which our environment is formed.

Following a national selection process, **29 countries** submitted their nominations to an International Jury in four categories - **Institutions, Schools, Written Media and Audio-Visual Media**. **71 National best nominations were sent to UIA,** there were 27 entries in institutions category, 17 entries in school category, 15 in Written Media category and 12 in Audio and visual category.

The International Jury met virtually on March 26th, April 16th & 17th 2021 to evaluate the best national nominated entries and select one in each category for an Award. The jury also selected five additional entries for Special Mention.

The Jury was impressed by the range of projects and products presented and the great work done by individuals and by organisations of all sizes from all over the World.

The International Jury has selected the following winners and special mentions:

• INSTITUTIONS Golden Cubes Award:

Entrant N°23 **Sweden** "An Expanding City". **Institution:** Järfälla municipality/Järfälla culture. **Jury's comment:** "An ambitious project connecting schoolchildren, architects, planners, and the municipality in a fast-growing suburban area. Through interactive and practical activities, children get the opportunity to understand and participate in the urban development of their city. With the help of the municipality, the project is implemented in both school and leisure time."

Special Mention:

Entrant N°16 **Mexico** "Tactile models for Blind and Visually impaired Children". **Institution:** Re Genera Espacio. **Jury's comment:** "A sensitive project aimed at reaching blind and visually impaired children. Through tactile models and sound experiments, children's awareness of architecture and the urban environment is developed".

Special Mention:

Entrant N°25 United Kingdom "BUILD". Institution: MATT+FIONA

Jury's comment: "A complex design-build project addressing a variety of issues and scales. Children are challenged, they design, take decisions and build to learn, take responsibilities and achieve realistic long-term architecture objectives".

SCHOOLS Golden Cubes Award:

Entrant N°31 **Egypt** "Interactive School". **School**: Benaa-Habitat Community School **Jury's comment:** "A reality-based project. It relies on the participation of the school community. It lifts the children's environment in poor and vulnerable areas, addressing especially the dropout from education. Children participate in the refurbishment of their own school, using available and recycled material, and thus feel that they really belong to their school, and the school belongs to them".

Special Mention:

Entrant N°40 **Peru** " Comunidad Flotante / Floating Community". **School** Colegio Áleph **Jury's comment:** "An enjoyable project-based-learning approach. The project is holistic, based on the development of several technical and theoretical aspects, as well as creativity and understanding of architecture as a multi-dimensional discipline".

WRITTEN MEDIA Golden Cubes Award:

Entrant N° 51 **Hungary** "Urbanity" game. **Institution:** KultúrAktív Egyesület in Budapest. **Jury's comment:** "A large-scale game based on engaging group activities. Created primarily for teenagers, it is a dialogue-based street board game on urban phenomena. The game is very flexible, addressing various urban questions, in order to increase awareness of the complexity of town planning, architecture and civic culture".

Special Mention:

Entrant N°47 **Egypt** "An Architect's Monopoly". **Institution:** Hand Over Projects **Jury's comment:** "A strategic board game which presents an innovative way of introducing multiple architectural aspects including the UN17 Sustainable Development Goals to children. The game also emphasizes the importance of the built heritage".

AUDIO-VISUAL MEDIA Golden Cubes Award:

Entrant N°61 **Denmark** "The Sound of My City". **Institution:** Frederiksberg Library, ATT. Astrid Myrup **Jury's comment:** "An original and inspiring installation to introduce children to architecture and the city, focusing on the experience of sound in relation to space and built environments. The project interacts with the local context of outdoor and indoor spaces to explore places, identities and soundscapes".

Special Mention:

Entrant N°71 **UK** "Home-made Architecture (L'architecture faite maison)". **Architect:** Emelie Queney. **Jury's comment:** "Ten short inspiring do-it-yourself movies introducing several aspects of architecture and sustainability in a playful way".

The international jury members:
Jan GEHL Architect, urban design consultant and founding partner of Gehl Architects
Pedagogic, President of Amesea (Africa and Middle East Society for Education through Art)
Stan NEUMANN Media specialist, director and writer
Mina SAVA Architect, UIA Architecture & Children Work Programme

The Awards and special mentions will be formally presented during the Official UIA Award Ceremony in during the 27th UIA Congress of Architecture, July 2021 International Award Winners, Special Mentions and all of the 71 best National Nominations projects will be virtually exhibited at the UIA Congress in July 2021 where we hope you join.

UIA WP Architecture & Children also invites you to our Webinar: "Built Environment Education: Shared Experiences". The webinar will take place VIRTUALLY during the 27th UIA Congress. Date and Time are to be announced shortly on the UIA official website as well as Architecture and Children Work Programme Official Website.